



Title Interfacing a Gocator 2x00 sensor To LabVIEW
Revision 1.0

Purpose This document explains how to interface a Gocator 2x00 sensor to LabVIEW

Equipment Gocator Firmware Release 3.5.1 or later
LabVIEW Version 2010 (32-bit) or later

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1 Overview

LabVIEW is a comprehensive software package for controlling measurement and control systems. LMI provides a set of Virtual Instruments (VIs) that can be used to interface LabVIEW with Gocator 2x00 sensors. These VIs can be used to control and stream measurement results, intensity and 3D data (as individual profiles or whole part scans) into LabVIEW in real-time for processing and control.

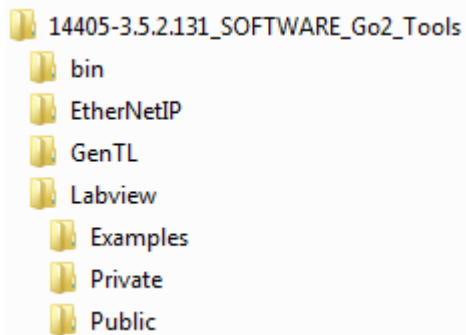
This document assumes that LabVIEW is already installed. Users are assumed to be already familiar with LabVIEW and the Gocator must already be setup to generate profile or whole part data.





2 Installing the LabVIEW VIs

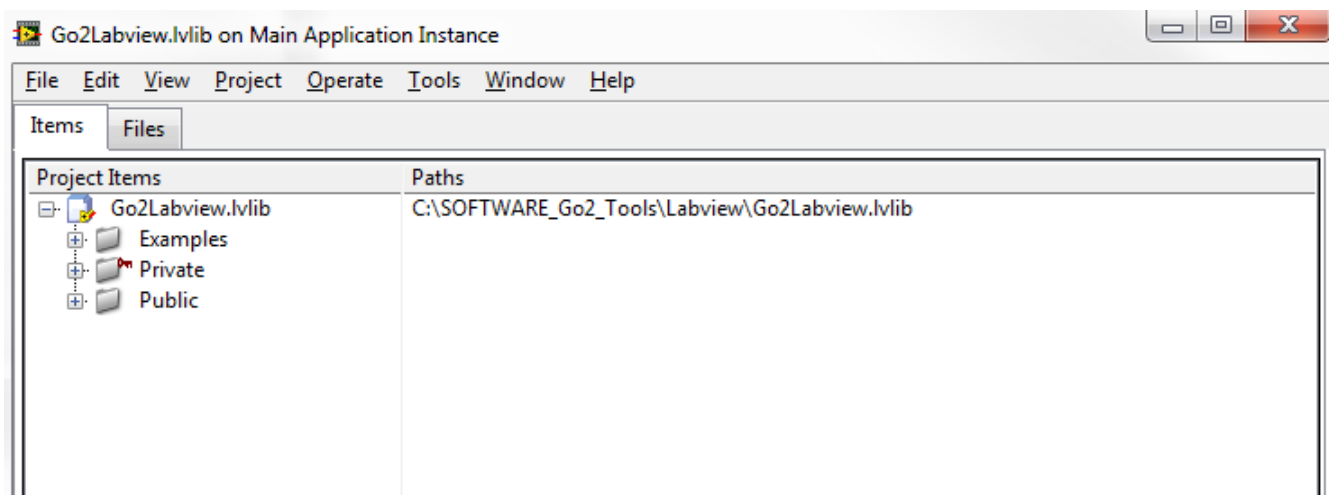
The LabVIEW VIs are included in the Gocator Tool package (e.g. 14405-3.5.2.131_SOFTWARE_Go2_Tools.zip), under the directory *Labview*. The VIs are structured into four directories



Directory	Contents
<i>\Labview</i>	Labview library project files
<i>\Labview\Examples</i>	Example code that illustrate how to use the public VIs to control the Gocators.
<i>\Labview\Private</i>	Private files, wrapper VIs of Gocator SDK functions.
<i>\Labview\Public</i>	Gocator Public VIs. Users use these VIs to control and acquire data from the Gocator

To open the project, click *Go2Labview.lvlib*. LabVIEW may prompt you for missing *Go2.dll* the first time you open the project. When prompted, choose the *Go2.dll* in the *\Labview\Private* folder and continue.

You should see the following screen. To get the file paths to show up, click *Project->Show Item Path*.



The 32-bit version of the *Go2.dll* is included in the *\Labview\Private* area.



2.1 Go2.dll

The VIs in the private folders are building blocks of the Gocator LabVIEW interface. These VIs call functions exposed in the Gocator SDK DLL (Go2.dll). By default, the Go2.dll is located in the `\Labview\Private` folder.

Each tools package contains the Go2.dll that matches with the tool package version. Put the matching Go2.dll in the *Private* folder to use the same LabVIEW project for a different Gocator firmware version.

3 Setting up the Gocator to Communicate with LabVIEW

To communicate with LabVIEW, the Gocator needs to send Profile or Whole Part output over Ethernet using the Gocator Protocol. The Gocator LabVIEW VIs can receive profile, profile intensity, part, part intensity and measurement data.

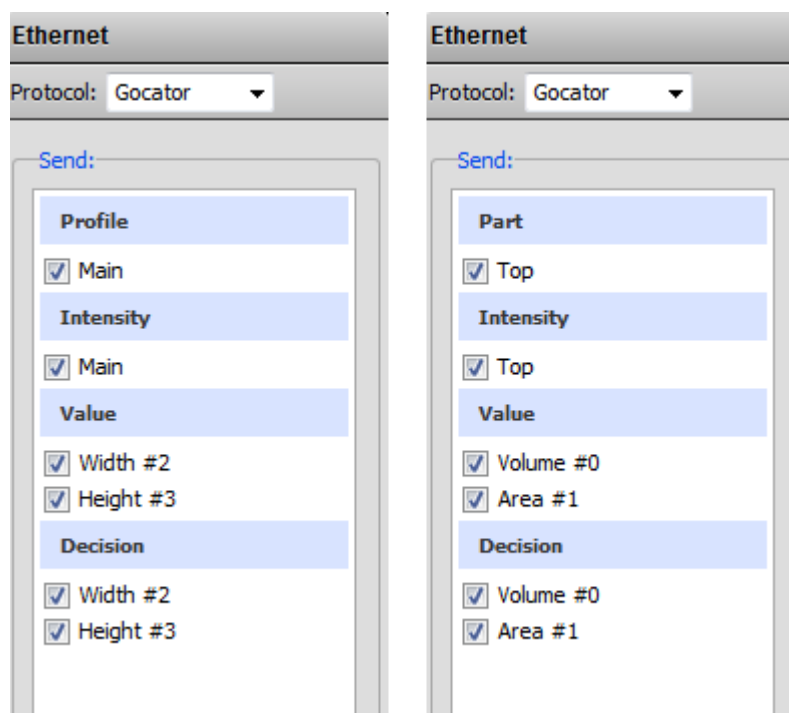


Figure 1. Enabling Output over Ethernet in the Output Page (Left: Profile Mode, Right: Whole Part Mode)

4 Go2Labview Example

Go2Labview is an example of how the Gocator Public VIs can be used. It is also a tool that can be used to verify the Gocator and the environment is setup correctly. To run the *Go2Labview* example, expand the Examples node in the project file, and then double click on *Go2Labview_Main.vi*.

With the LabVIEW example running, the panel controls the Gocator and displays data generated by the Gocator in real-time.



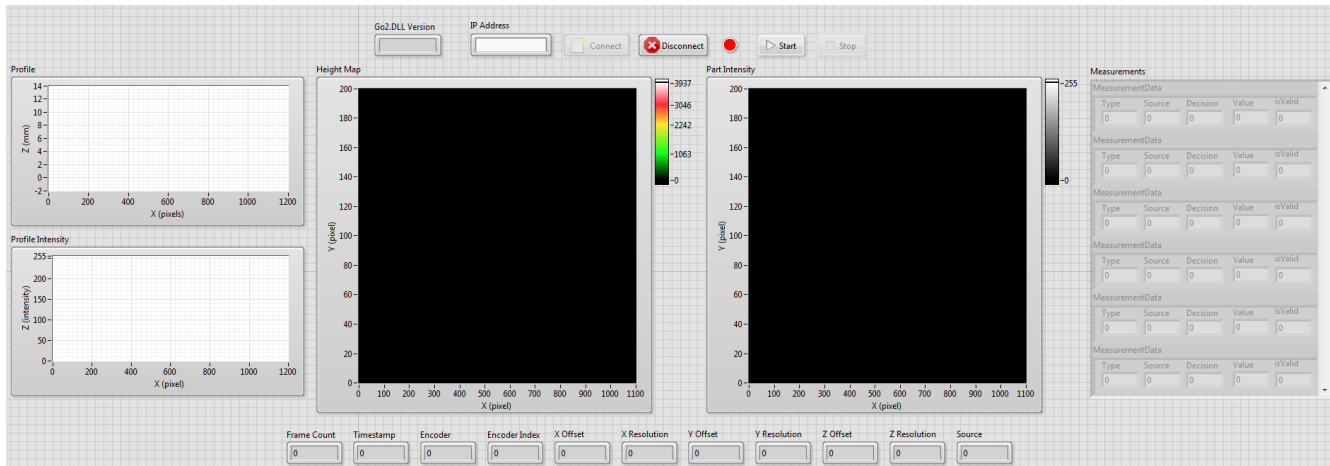
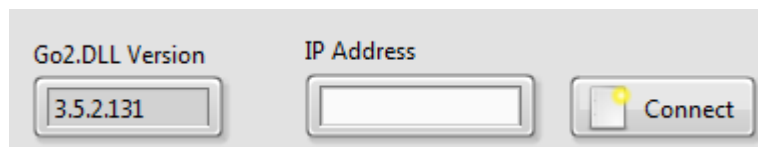


Figure 2. Gocator LabVIEW Main Panel

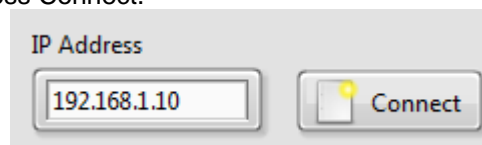
To confirm the Go2.dll is installed properly:

1. Run the *Go2Labview_Main*
2. Check the reported Go2.dll version is correct



To connect to the Gocator and acquire data:

1. Type in the IP address, press Connect.



2. Press Start. The laser line of the sensor should turn on (if the Gocator is in time triggered mode) and data should start appearing in the displays. If the Gocator is configured to be encoder triggered, move the encoder in order to trigger data capture.



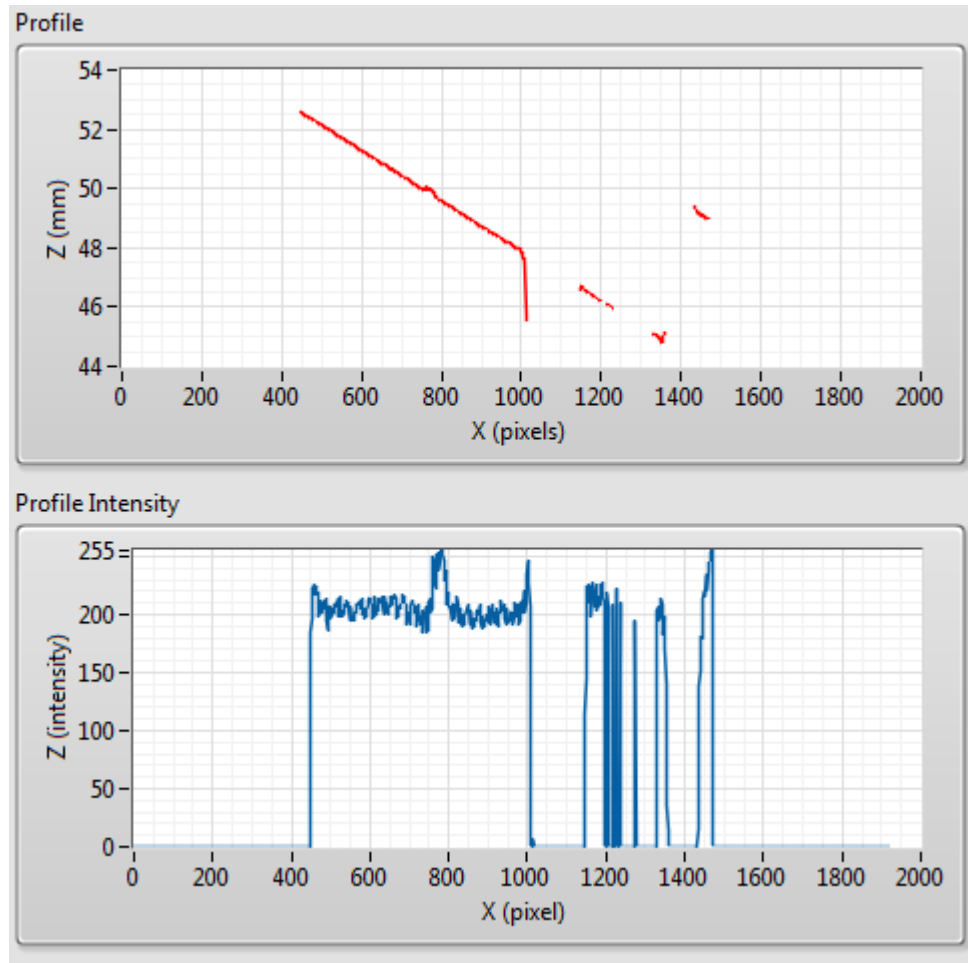


Figure 3. Go2Labview Running in Profile Mode

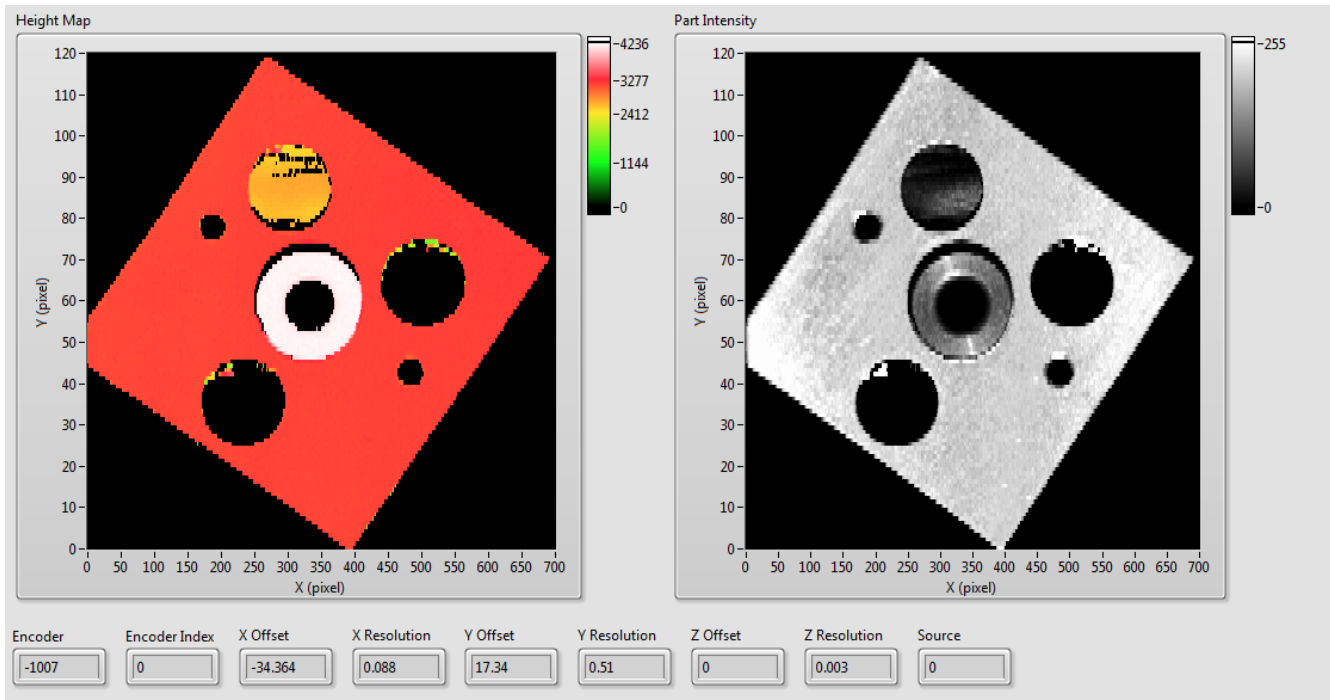


Figure 4. Go2Labview Running in Whole Part Mode

Measurements				
MeasurementData				
Type	Source	Decision	Value	isValid
65	0	0	358315	1
MeasurementData				
Type	Source	Decision	Value	isValid
64	1	1	13059.8	1
MeasurementData				
Type	Source	Decision	Value	isValid
0	0	0	0	0
MeasurementData				
Type	Source	Decision	Value	isValid
0	0	0	0	0
MeasurementData				
Type	Source	Decision	Value	isValid
0	0	0	0	0
MeasurementData				
Type	Source	Decision	Value	isValid
0	0	0	0	0

Figure 5. Go2LabView displaying Measurement Results

Refer to section 4.2 for explanations of the various fields.

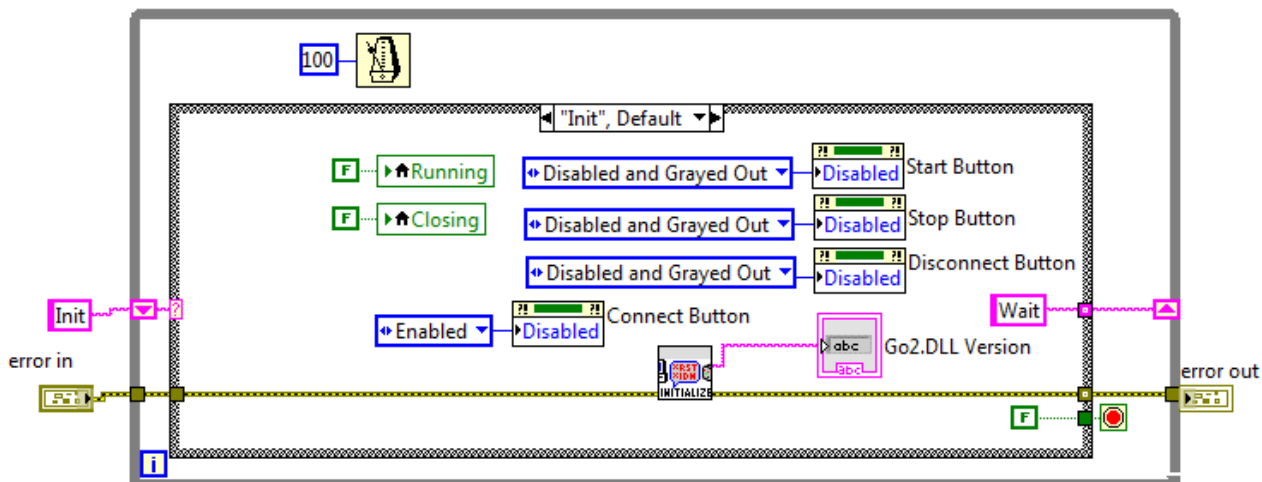
3. Press the Stop button to stop the sensor.
4. Press the Disconnect button to disconnect and close the session. If Run Continuously is selected, the panel will go back to its initial state, waiting for the Connect button to be pressed.

Note: The Disconnect must be clicked to disconnect the ports before stopping the program.

4.1 Structure of the Go2Labview Example

The *Go2Labview* controls the Gocator by calling the Gocator Public VIs. The detail of each VI is described in section 4.2. The *Go2Labview* example has two main sections; Panel Control and the Gocator Result Processing.

The Panel Control section is a state machine that handles the interaction of the Panel interface, updates the control states and triggers actions when users click on the buttons.



This section of the code is also responsible for setting up the Go2 SDK environment and sending the Connect, Disconnect, Start and Stop commands to the Gocator.

A queue is created to buffer the Gocator Results as they are received. This is done by the Receive Gocator Result block.

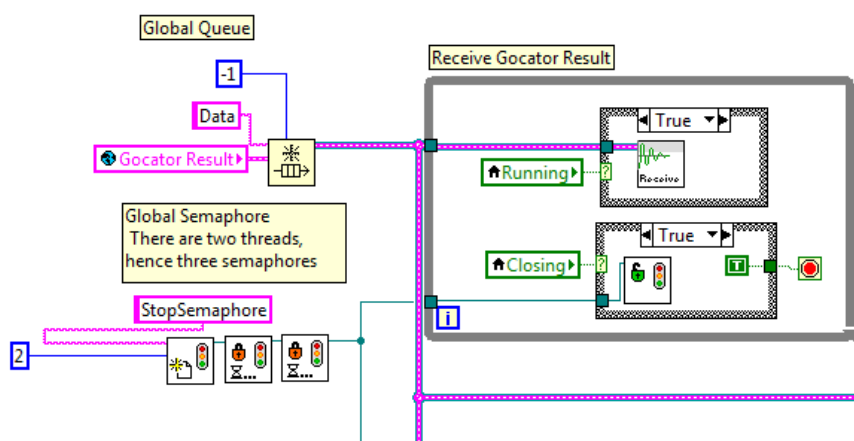


Figure 7. Gocator Result Queue and Block for Receiving the Results

The case structure that encloses the Receive VI queues up a copy of *Gocator Result* for every frame of data it receives. A *Gocator Result* could contain one or more output from the Gocator.



The screenshot shows a 'Gocator Result' window with a grid of input fields. Each field has a small icon to its left. The fields are organized into sections: Source, X Offset, X Resolution, Z Offset, Z Resolution, Exposure, frame index, timestamp, encoder, encoder index, Y Offset, Y Resolution, Part, Part Intensity, Profile, Profile Intensity, and a MeasurementData section with sub-fields for Type, Source, Decision, Value, and isValid.

Figure 9. Gocator Result Cluster

The structure mirrors the *Gocator Data Result* defined in the Ethernet Protocol section in the Gocator User Manual.

Field	Type	Definitions
Source	U32	Profile Source of the data. 0 – Main sensor 1 – Buddy sensor 100 – Combined data
Timestamp	U64	Timestamp of the frame (us)
Encoder	I64	Encoder value (ticks)
Encoder Index	I64	Encoder value when the last index is triggered. (ticks)
Frame Count	U64	Frame count (frames).
Exposure	U64	Exposure value (us). This value is only available when profile is received.
X/Y/Z Offset and Resolution	Double	Scale and translation factors for converting pixel coordinates into real-world coordinates. See below for how these values are used.
Profile	1D array of I16	Array of z resampled profile data. Each element is a range value, 0x8000 represents NULL. Z in system coordinate = zOffset + zResolution * ranges[index] X in system coordinate = xOffset + xResolution * index
Profile Intensity	1D array of U8	Array of profile intensity values. Items in the array are arranged in





		the same order as items in the profile array. A value of 0 indicates no intensity data.
Part	2D array of I16	<p>2D Array of z resampled profile data. Each element is a range value, 0x8000 represents NULL.</p> <p>Z in system coordinate = $zOffset + zResolution * ranges[indexY] [indexX]$</p> <p>X in system coordinate = $xOffset + xResolution * indexX$. X in system coordinate = $yOffset + yResolution * indexY$.</p>
Part Intensity	2D array of U8	Array of profile intensity values. Items in the array are arranged in the same order as items in the profile array. A value of 0 indicates no intensity data.
Measurements	1D array of Measurement Data cluster	<p>Each Measurement Data carries the result of one measurement tool. A Measurement Data has the following fields:</p> <p>Type – Type of measurement</p> <p>Source – Measurement ID</p> <p>Decision – Measurement decision. 0 if the measurement falls outside of the decision limits or is invalid, 1 if the measurement falls within the decision limits.</p> <p>Value – Value of the measurement.</p> <p>IsValid – 0 if the measurement is invalid. 1 if the measurement is valid.</p> <p>Refer to <i>Measurement</i> under <i>Data Result</i> section in the Gocator User Manual for the possible values of Type, Source and Value.</p>

5 Gocator Public VIs

VI	Icons	Explanation
Initialize.vi		Initializes the Go2 SDK environment. Users must call this function before using any of the other Gocator public VIs
Connect.vi		Constructs the global system handle and establishes the control, data and health TCP connections to the Gocator. This must be called before starting the Gocator.
Start.vi		Start the Gocator. The Gocator changes from the Ready to the Running state.
Stop.vi		Stop the Gocator from running. The Gocator changes from the Running to the Ready state.
Disconnect.vi		Disconnect the TCP connections to the Gocator. This can only be called when the sensor is not running.





Receive		This VI accepts a queue as the input. On every invocation it polls the Gocator for the latest result. If a new result is available, it queues the result. If no results are available, it waits until the next one comes. Internally it is an infinite loop. Wrap a while loop around this VI to receive multiple results.
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6 64-Bit LabVIEW

The Gocator Public VIs do not support the 64-bit version of LabVIEW. Users can still run 32-bit versions of LabVIEW with the Public VIs on 64-bit machines.

7 Dual-Sensor System

The Gocator Public VIs currently only supports standalone sensor applications. Contact LMI on how to extend the Public VIs to support dual-sensor system.

8 Wrapping Go2 SDK Functions

Under the hood of the Gocator Public VIs is the logic that calls the functions in the Go2.dll. The wrappers for calling Go2.dll functions are located in the *Private* folder. By studying and understanding these example wrappers, users can then extend or modify the program to create their own custom Gocator LabVIEW application. The Gocator SDK has many more functions beyond what is covered by the example, such as sensor configuration and alignment calibration. The following illustrates the logic inside the Connect public VI.

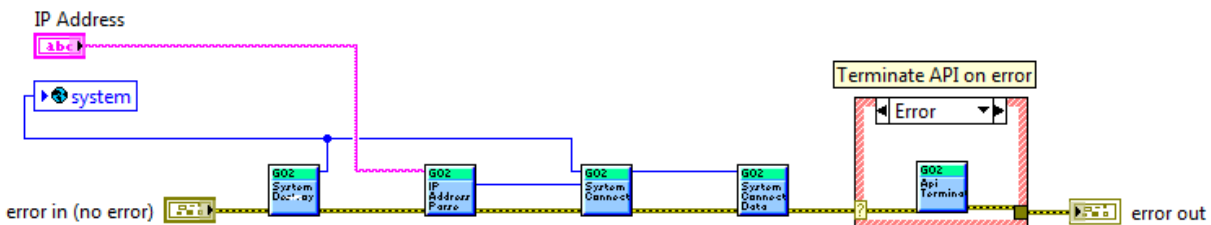


Figure 10. Internals of Connect VI

The *Connect.vi* calls a number of the Go2.dll functions, including *Go2System_Construct* and *Go2IPAddress_Parse*. Clicking on the Go2 icon will open up the front panel of the wrapper. Then select *Window->Show Block Diagram* to reveal the internals of the wrapper. Below is the block for calling the *Go2System_Construct* function.

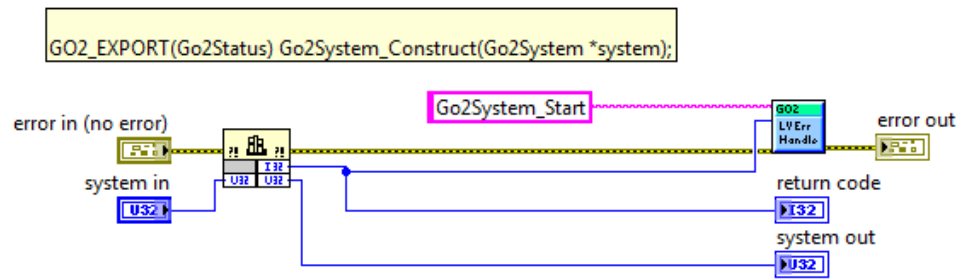


Figure 11. Go2System_Construct wrapper

The *Call Library Function Node* wraps the function call to the Go2.dll. The *Go2Labview_ErrorHandler* is a common block that accepts a Go2Status error code and logs an error message if the result is not okay.

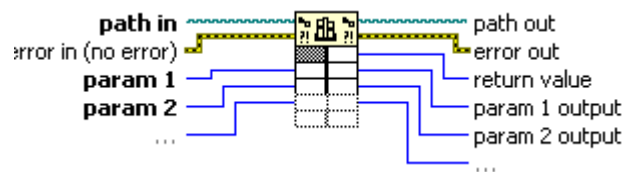


Figure 12. Call Library Function Node

To set it up a *Call Library Function Node* for a new Go2.dll function:

1. Open/create the *Call Library Function node*
2. In the Library name or path field, set the path of the Go2.dll to “./Private/Go2.dll”. The path is relative to the location of the VI file.
3. Choose the function from the *Function name* field.

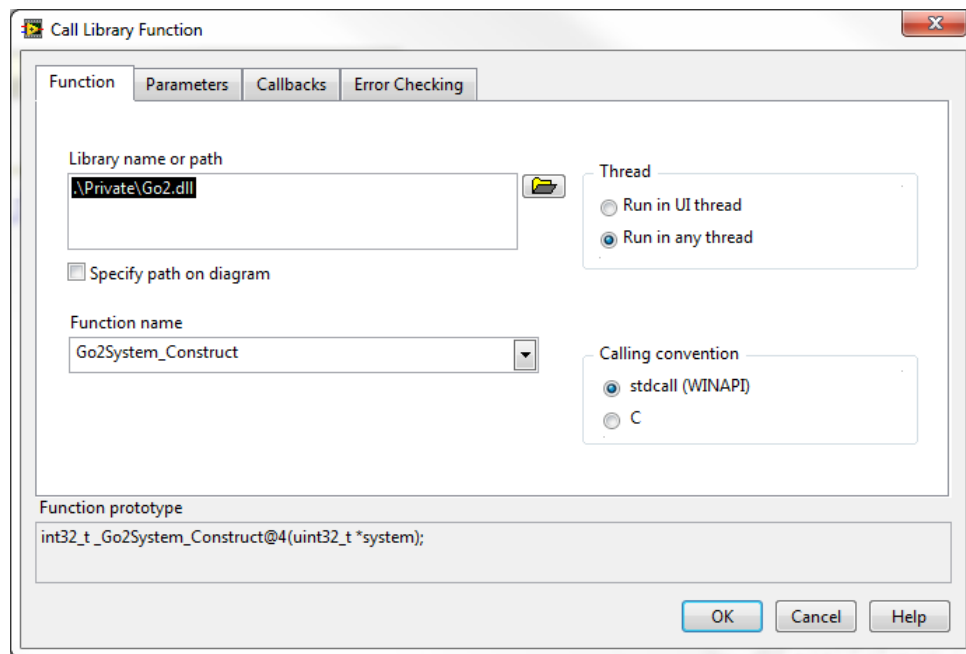


Figure 13. Function field in Call Library Function Node

4. Switch to the Parameters tab and setup the parameters accordingly.

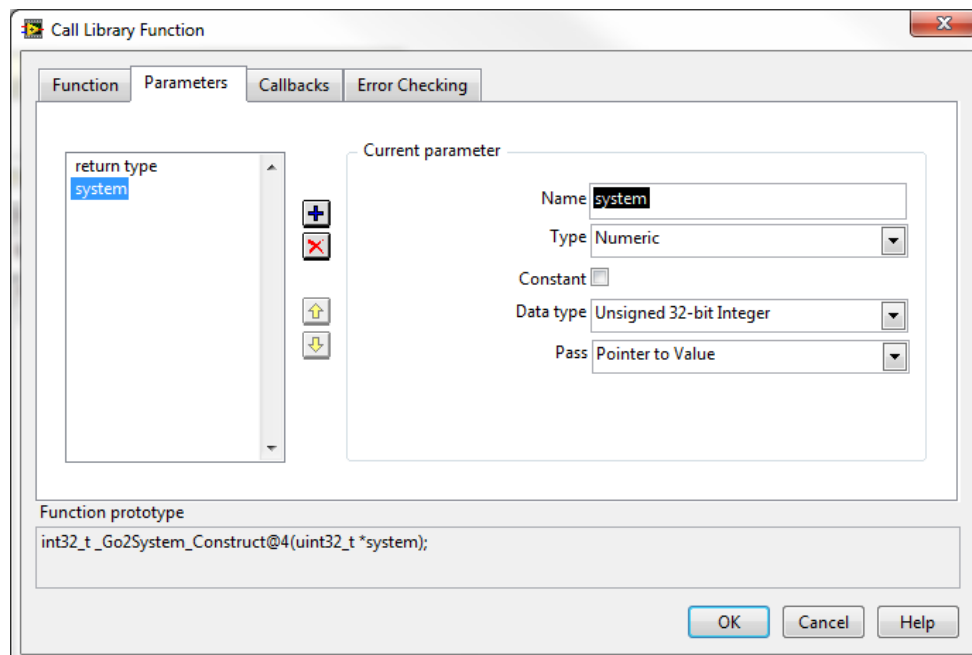


Figure 14. Parameters Field of Call Library Function



9 Conclusion

Gocator Public VIs is a set of Virtual Instruments (VIs) that can be used to interface LabVIEW with Gocator 2x00 sensors. These VIs can be used to control and stream measurement results, intensity and 3D data (as individual profiles or whole part scans) into LabVIEW in real-time for processing and control.

Users can further extend the capability of the Gocator Public VIs by wrapping additional Gocator SDK functions using the method described in the last section.

